## STRATA 3D CX ProSkills Course

A hands on course with Strata Professional Christian Moore

# November 8-10, 2017

Class size limited to 14 students so register soon!

Over a three day course, we will be covering...

## Day 1 - Getting a good start with Strata 3D CX

- Introduction
- Planning, project management, storyboarding
- Working with clients, managing client expectations

### Getting to know Strata 3D CX

- Modeling Window
- The Tool Palette
- All those other Palettes
- Customize your Key Commands

### Modeling

- Thinking in 3D
- Modeling Tools
- Boolean Tools
- Sub-division Surfaces

## Day 2 - More training in SDS Modeling and Animation

- Refresh with SDS Modeling

## **Lighting and Rendering**

- Lighting Tools
- Global
- Point
- Spot
- Ambient
- Lightdome
- Technique
- recrimqu
- Aiming
- Realistic Rendering
- HDRI

## Texturing

- UV Mapping
- Solid
- Subset Surface (step by step)
- Achieving Realism
- Linking to Photoshop files

## Day 3 - Bring Your Project to Class Day!

Because everyone comes from a different job area, you are asked to bring in a project that you would typically work on and I bounce from student to student helping you work through problem areas that you may have. By the end of the day, you will have a finished project!

#### Class Cost

\$1,395.00

#### **Hotel Cost**

\$129.00 night for a King or Double. Complimentary Hot Breakfast Buffet!, Fitness Room, Pool, and close to everything! (Rooms must be booked by 10/13)

#### **About Christian**

Christian has been teaching Strata for 20 years and has been using the program since 1990. His experience in communicating to the student makes learning not only easy but fun as well.

Visit www.LoggerheadCreativeMedia.com for more information and examples of his work, or email Christian at ChristianGMoore@gmail.com.



